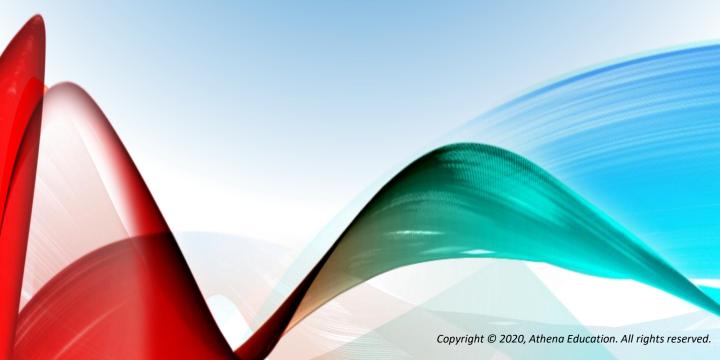


# Athena Online Learning Guidance



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#### Athena Online Learning Guidance

#### **Teachers**

- Identify clear learning objectives and assessment outcomes for lessons
- Use multimedia materials to retain information and create interactive lessons
- Specify task requirements and length
- Organize your time and let students know when you are available online

#### **Students**

- Ensure you understand the learning objectives
- Organize your time; create and follow an online learning schedule
- Complete tasks and assignments with your highest level of effort
- Monitor your learning to meet expectations and submit work on due dates

#### **Parents**

- Organize a dedicated learning space
- Help your child create and follow an online learning schedule
- Check tasks and learning objectives
- Expect your child to complete tasks and assignments on time with their highest level of effort

#### **Guidance for parents**



#### **During online learning period:**

- Setting a timetable and routines (schedule)
- Communication: know who to contact for support and feedback
- Independent study habits (importance and purpose of online learning)
- Self motivation (incentives and consequences)
- Using the technology (issues encountered)
- Learning Expectations (grade level standards and syllabus)

#### **Online Learner Readiness**

# Reading and writing skills

Student can read and understand the language associated with the topic and subject. The student can complete a variety of writing assignments online.

#### Technology Skills

Student has sufficient computer skills and adequate experience using a word processor, email application and the internet web browser.

## Work and study habits

Student demonstrates good independent study habits and skills. The student can successfully complete online routine assignments.

#### **Learning Style**

In general, the student is self-directed and does not require real-time feedback from teachers regarding basic directions and follow-up support.

## **Technology Connectivity**

Student has consistent access to a computer with moderate-speed Internet service and a reliable internet connection.

#### Time Management

Student demonstrates effective time management skills in doing research, basic studies and preparing for tests or quizzes.

## Interest/ Motivation

Student is interested in the content area presented online and has a positive and realistic attitude toward online learning.

#### **Support Services**

Student has open access to school-based mentoring and counseling support services to ensure effective guidance and assistance.

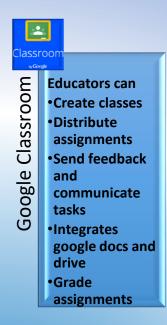
#### Main Online Learning Platforms Used at Athena Schools

Click icon below to access tools

#### Tools for online discussions and connection with others

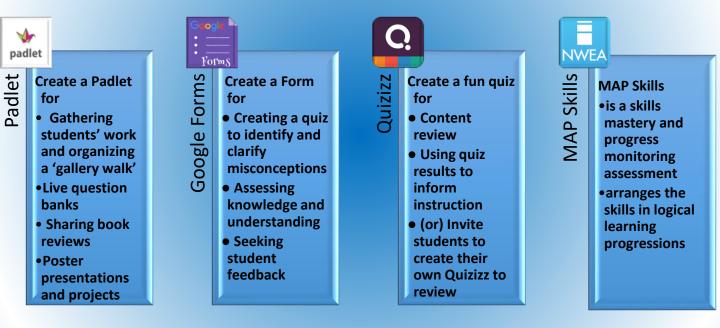




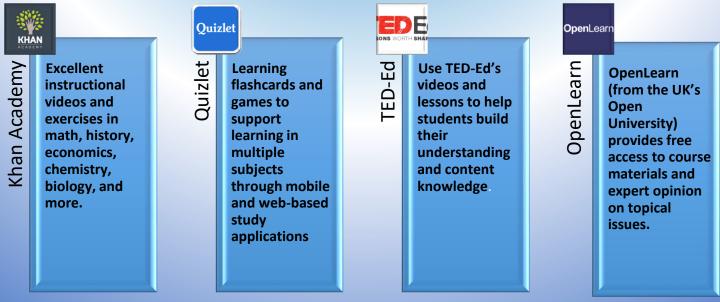




#### Tools for creating and checking for understanding



#### **Enhance information retention via multimedia materials**





# Digital Learning Management Systems

- •<u>Blackboard(link is external)</u> Resources and tools to transition and deliver quality teaching and learning online.
- •<u>CenturyTech(link is external)</u> Personal learning pathways with microlessons to address gaps in knowledge, challenge students and promote long-term memory retention.
- •ClassDojo(link is external) Connects teachers with students and parents to build classroom communities.
- •<u>Edmodo(link is external)</u> Tools and resources to manage classrooms and engage students remotely.
- •<u>Edraak(link is external)</u> Arabic language online education with resources for school learners and teachers.
- •EkStep(link is external) Open learning platform with a collection of learning resources to support literacy and numeracy.
- <u>Google Classroom(link is external)</u> Helps classes connect remotely, communicate and stay-organized.
- Moodle(link is external) Community-driven and globally-supported open learning platform.
- •Nafham(link is external) Arabic language online learning platform hosting educational video lessons that correspond with Egyptian and Syrian curricula.
- •<u>Schoology(link is external)</u> Tools to support instruction, learning, grading, collaboration and assessment.
- •<u>Seesaw(link is external)</u> Enables the creation of collaborative and sharable digital learning portfolios and learning resources.
- •Skooler(link is external) Tools to turn Microsoft Office software into an education platform.
- •<u>Study Sapuri(link is external)</u> Japanese language online learning platform for middle school students.

# Systems Purpose-Built for Mobile Phones

- •<u>Cell-Ed(link is external)</u> Learner-centered, skills-based learning platform with offline options.
- Eneza Education(link is external) Revision and learning materials for basic feature phones.
- •<u>Funzi(link is external)</u> Mobile learning service that supports teaching and training for large groups.
- •<u>KaiOS(link is external)</u> Software that gives smartphone capabilities to inexpensive mobile phones and helps open portals to learning opportunities.
- •<u>Ubongo(link is external)</u> Uses entertainment, mass media, and the connectivity of mobile devices to deliver localized learning to African families at low cost and scale.
- •<u>Ustad Mobile(link is external)</u> Access and share educational content offline.

# Systems with Offline Functionality

- •Can't wait to Learn(link is external) Gaming technology to deliver quality education to children, including those in conflict contexts.
- •Kolibri(link is external) Learning application to support universal education.
- •<u>Rumie(link is external)</u> Education tools and content to enable lifelong learning for underserved communities.
- •<u>Ustad Mobile(link is external)</u> Access and share educational content offline.

# Massive Open Online Course (MOOC) Platforms

- Alison(link is external) Online courses from experts.
- •Coursera(link is external) Online courses taught by instructors from well-recognized universities and companies.
- •EdX(link is external) Online courses from leading educational institutions.
- •<u>University of the People(link is external)</u> Online university with open access to higher education.
- •<u>Icourses(link is external)</u> Chinese language courses for university students.
- •<u>Future Learn(link is external)</u> Online courses to help learners study, build professional skills and connect with experts.
- <u>Canvas</u> Lifelong learning and professional development for educators.
- •offline.

### **Mobile Reading Applications**

- •<u>African Storybook(link is external)</u> Open access to picture storybooks in African languages.
- •Global Digital Library(link is external) Digital storybooks and other reading materials easily accessible from mobile phones or computers.
- •Lezioni sul sofà A collection of Italian language books for children, complemented with read-aloud features as well as videos discussing books and art.
- •<u>StoryWeaver(link is external)</u> Digital repository of multilingual stories for children.
- Worldreader(link is external) Digital books and stories accessible from mobile devices and functionality to support reading instruction.

## Self-Directed Learning Content

- •Byju's(link is external) Learning application with large repositories of educational content tailored for different grades and learning levels.
- •<u>Discovery Education(link is external)</u> Free educational resources and lessons about viruses and outbreaks for different grade levels.
- •<u>Geekie(link is external)</u> Portuguese language web-based platform that provides personalized educational content using adaptive learning technology.
- •Khan Academy(link is external) Free online courses, lessons and practice.
- •<u>KitKit School(link is external)</u> Tablet-based learning suite with a comprehensive curriculum spanning early childhood through early primary levels.
- •<u>LabXchange(link is external)</u> Curated and user-created digital learning content delivered on an online platform that enables educational and research experiences.
- Mindspark(link is external) Adaptive online tutoring system that helps students practice and learn mathematics.
- Mosoteach(link is external) Chinese language application hosting cloud classes.
- One Course (link is external) Child-focused application to deliver reading, writing and numeracy education.
- •Quizlet(link is external) Learning flashcards and games to support learning in multiple subjects.
- •<u>Siyavula(link is external)</u> Mathematics and physical sciences education aligned with South African curriculum.
- •<u>YouTube(link is external)</u> Huge repository of educational videos and learning channels.

# Collaboration Platforms that Support Live-Video Communication

- •<u>Dingtalk(link is external)</u> Communication platform that supports video conferencing, task and calendar management, attendance tracking and instant messaging.
- •<u>Lark(link is external)</u> Collaboration suite of interconnected tools, including chat, calendar, creation and cloud storage.
- •<u>Hangouts Meet(link is external)</u> Video calls integrated with other Google's G-Suite tools.
- •<u>Teams(link is external)</u> Chat, meet, call and collaboration features integrated with Microsoft Office software.
- •<u>Skype(link is external)</u> Video and audio calls with talk, chat and collaboration features.
- •Zoom(link is external) Cloud platform for video and audio conferencing, collaboration, chat and webinars.

### Tools to Create of Digital Learning Content

- •<u>Thinglink(link is external)</u> Tools to create interactive images, videos and other multimedia resources.
- •<u>Buncee(link is external)</u> Supports the creation and sharing visual representations of learning content, including media-rich lessons, reports, newsletters and presentations.
- •<u>EdPuzzle(link is external)</u> Video lesson creation software.
- •Kaltura(link is external) Video management and creation tools with integration options for various learning management systems.
- •<u>Nearpod(link is external)</u> Software to create lessons with informative and interactive assessment activities.
- •<u>Pear Deck(link is external)</u> Facilitates the design of engaging instructional content with various integration features.
- •Squigl(link is external) Content creation platform that transforms speech or text into animated videos.





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